

Timefather

Timefather is a dark fantasy MMORPG set in Ethea. Aim every spell yourself, build each spell from four elements, and combine classes into named pairs.

AT A GLANCE

DEVELOPER	Laragod
PUBLISHER	Laragod
GENRE	MMORPG — Dark Fantasy
PLATFORMS	PC · Steam
ENGINE	Unreal Engine 5
TEAM SIZE	One developer, with a small group of playtesters
BASED IN	Poland / Europe
RELEASE WINDOW	TBA
STATUS	Prototype, online playtests

ABOUT

Timefather is a dark fantasy MMORPG for PC, set in Ethea, a world of five city-states and four elements. Combat is aimed: spells go where the centre of the screen points. Every spell carries one to three of the elements Fire, Water, Earth and Air, and each combination changes what the spell does. Characters put Class Points into the classes they unlock; any two classes form a named combination with its own passive. Gear never increases damage. Five classes are in online playtests now, with three more planned for Beta. Developed by one developer at Laragod, in Poland.

CONTACT & LINKS

PRESS	https://timefather.net/en/contact (subject: Press)	WEB	https://timefather.net
GENERAL	https://timefather.net/en/contact	DISCORD	https://discord.gg/C6VmKQdket